

## Compilation of the sources of an Epeios-related package

⚠ For packages which rely on third-part components (such as the *Chromium Embedded Framework*, for example), the following instructions could not apply, due to interactions with this third-part components. The proper compilation instructions are then given on the software dedicated page.

There is an *IA-32* for Windows version of the binary available (which also works for AMD64) for download, as a *.zip* archive. For a *GNU/Linux* (or other *POSIX*-compliant OSes) or an *OS X* version of the software, or if you want a *AMD64 Windows* version, you have to recompile it. This is made by launching the *make* command (you have to install the *GNU make* command, and the proper development environment) under *Cygwin* in the root directory of the package (there should be a *Makefile*).

By default, under *Windows* with *Cygwin*, this will give you a binary which uses the *Cygwin Posix* API. If you want an application which directly uses the *Windows API*, you can use the *MinGW* compiler under *Cygwin*. You then have to launch `make target=win`.

computing/epeios/compilation/home.txt · Last modified: 2015/06/12 09:42 by Claude SIMON

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